





Programming in LUA

Why Follow This Course?

-  To learn the LUA scripting language
-  To be able to create (more) advanced scripts and/or libraries

Content

Part 1: The Language

1. Getting Started
2. Types & Values
3. Expressions
4. Statements
5. Functions
6. More About Functions
7. The require Function


Part 3: The Standard Library

1. The String Library
 - 1.1 Pattern-Matching Functions
 - 1.2 Patterns
 - 1.3 Captures



Part 2: Tables & Objects

1. Data Structures
 - 1.1 Arrays
 - 1.2 Matrices and Multi-Dimensional Arrays
 - 1.3 Sets and Bags
 2. Object-Oriented Programming
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2. The Operating System Library
 - 2.1 Date & Time

Audience

-  Test Engineers, Test Analysts, Test Coordinators, Test Managers...who need to use LUA in projects.

Cost

-  **Open Subscription:** 595 Euro (per person, excluding VAT)
-  **In House Training (Minimum 8 Participants):** Contact us for Further Details

PLEASE NOTE: This is a 1 day course

To Apply:

DigitalTesting@Eurofins.com

or

[Use our Online Application Form](#)

